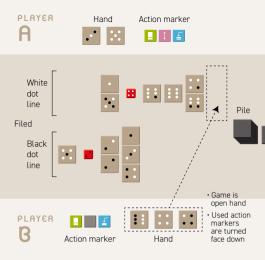


ΕN

日本語の説明は別途ダウンロードしてください。



banana moon games



# Basic rules overview

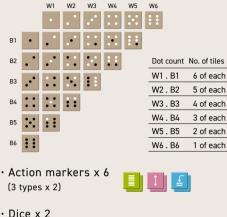
Following either the dice with white pips or black pips place the tile with the same colored dots alongside the dice.

Utilizing the three action cards offensively, defensively or to turn the tables, use up all the tiles in your hand before your opponenet to win!

Using both the tiles in your hand and the pile, read the play, exploit the action cards, and with the luck of the draw, seize victory!

# Game components

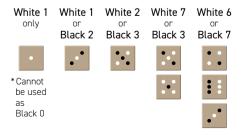
• Dot tiles x 27



(white pips x 1, black pips x 1)

### Dot tiles and their usage

Either the black dots or white dots of the tiles are used in play. Multiple tiles may be used in one play.

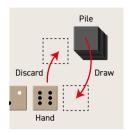


# 3 action cards

Each action card may be used once per game.

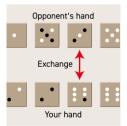
Redraw

One tile from your hand may be discarded and one drawn from the pile.



# Exchange

One tile from your hand may be exchanged for a tile in your opponent's hand

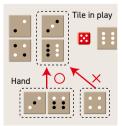




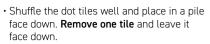
### Stack

A tile or the same number of tiles of the same score may be stacked on a tile or tiles already in play.

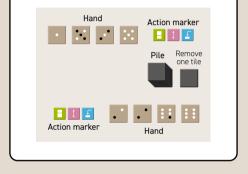
\* Multiple layers may he stacked



# Preparation



- Each player takes **4 tiles** from the pile and places them **face up** in a row (open hand).
- 3 action cards are also placed face up in front of the player.





### Keeping track of the number of tiles played and also which tiles with relation to the number of dots makes for easier play.

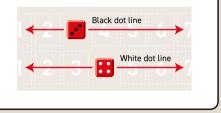
6 each of 1 dot black and white tiles, 5 each of 2 .... 1 each of 6.

Play tiles keeping this in mind (refer to game components in this sheet). During the course of the game both players' hands are open. How many tiles you want are left? Maybe none? Knowing how many remain by the tiles already played makes for easier tactics.

# Game play

### Determine starting point and starting player

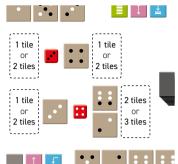
- Each player rolls one dice in the center to determine starting point. If both players roll the same number dice are rolled again.
- The player who rolls the highest number starts.



### Playing your turn 2-1 The player taking turn draws one tile from the pile. Hand Hand Company Hand Company Hand Company Draw Draw

**2-2** The player then places a tile next to an ascending or descending tile (either the black or white line), or the player can use an action card.

 Only the same number of tiles or one more tile than the number of connecting tile(s) may be placed.



- Using an action card counts as one move (when using an exchange or redraw a tile may not be placed on the field).
- · Used action markers are turned face down.

### Players alternate turns.

### -Game conclusion

Game comes to a conclusion in any of the following ways.

- All tiles in the player's hand are used

   → that player wins.
- A player cannot make a move (2-2)
   → that player loses.
- The pile is used up
   draw.

### BOSSA CREATIVE TEAM

Game design: Banana Moon Studio Sapporo Team leader/Creative director: MAEDA Hiroshi Planner/Production manager: MAEDA Kumiko Planner/ Graphic designer: YOSHIDA Kinuka, ISHIJIMA Haruna Researcher: SUGIOKA Rino Translator: Darcy LEWIS (Freelance) Game development adviser: SAITO Tomoyuki (RareSightGames) Production adviser: TADOKORO Masayuki (Shichisei Sangyo) Tile and marker manufacturer: Morikawa-Paper Co., Ltd. Special thanks to Pippd.com and all the test players. © 2021 Banana Moon Studio Sapporo All rights reserved.

All goods are inspected at point of packaging. If any components are damaged or stained, please contact the distributor immediately and replacement components will be issued.

#### Distributor: Banana Moon Co., Ltd.

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# about BananaMconStudio Sapporo

Producer and multi creator Hiroshi Maeda, based in Sapporo, is in charge of creative production. At present, he has recieved over 40 awards both in Japan and abroad and his works are among the collections of various museums and galleries world wide. In 2019 he established a board games company and the following Autumn of that year took part in the Tokyo Game Market. In 2020 following a succesful international crowd funding, "Bistro FLIP" was released.

#### Website Banana Moon Games (FN)



### \Lambda Warning:

Tiles and dice are not to be thrown at people or objects. Eye and other physical injuries can occur. Use only as instructed and for intended purpose. Please use in a safe manner.

WARNING: CHOKING HAZARD - Small Parts Not for children under 3 years.

