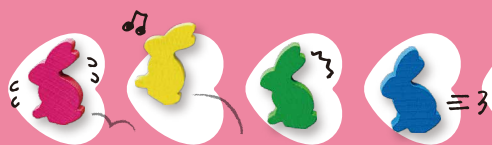




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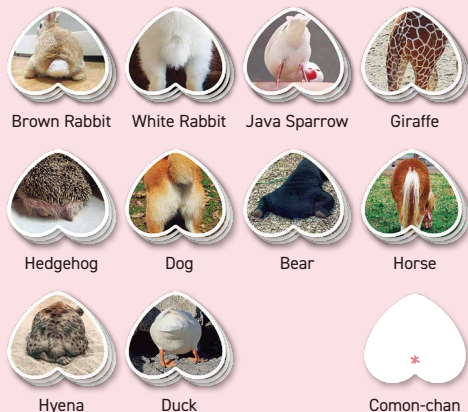
A game of chase with
cute wooden rabbit tokens and
Dobutsu no oshiri cards
(Animal's butt cards)



Today is the animal's sports carnival.
The rabbits (Jenny) are going to chase
each other around the course.
Be smart with the Go Go cards and
move Jenny forward.
Catch the Jenny in front of you to win!

Contents

•Dobutsu no oshiri cards (Animal's butt cards): 31
(10 suits x 3, 1 Comon-cha card)



•Wooden Rabbit token (Jenny): 4



•Instruction sheet: 1 (JP)

⚠ Warning:
Cards and tokens are not to be thrown at people or
objects. Eye and other physical injuries can occur.
Use only as instructed and for intended purpose.
Please use in a safe manner.

⚠ WARNING:
CHOKING HAZARD - Small Parts
Not for children under 3 years.



Go Go Jenny Creative Team

Game Design: Banana Moon Studio Sapporo
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Planning Director: Kumiko Maeda Planning Staff: Kinuka Yoshida
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All goods are inspected at point of packaging. If any components are
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Preparation

1 Prepare your cards

- For 4 players: All cards are used.
- For 3 players: Remove the Duck cards.
- For 2 players: Remove the Duck and Hyena cards.



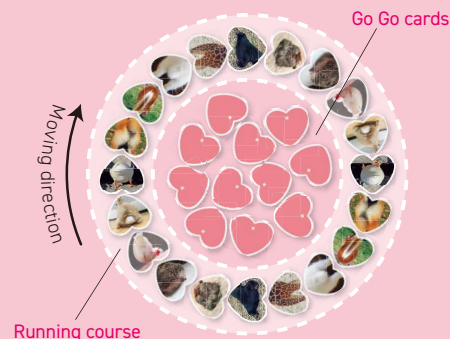
2 Lay out cards

Go Go cards

Place 1 of each dobutsu no oshiri cards in the
center face down and well shuffled.

Running course cards

Arrange all remaining cards (2 of each dobutsu no
oshiri cards) face up, in a circle around Go Go cards.
(in random order)



3 Place your token at the start

- > Decide order by rock, scissors, paper. The losing
player chooses their rabbit token and places
it on the running course (on a card) anywhere
they choose.
- > Remaining players choose their tokens and
place on the running course. (see diagram)



Game Play

Starting from the player losing rock,
scissors, paper take turns in a clockwise
direction.

1 Check the card you advance to

The card the player must advance to is determined
by the card the player is currently on.

Advancing from the current position

Java Sparrow	advance 3
Brown or White Rabbit	advance 2
All other cards	advance 1

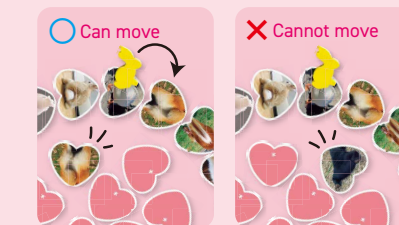
2 Turn over one Go Go card.

○ If that card matches the card the player must
advance to the player advances to that card.

✗ If there is no match the player remains at the
current position.

• The Go Go card is then returned face down to its
original position.

• The same card may be turned over multiple times
and the game will continue as normal.



⚠ If the Comon-cha card is turned over, all Go
Go cards are reshuffled and the player must
go back one space.



Game conclusion

Overtake the token in front of you and win!



Players: 2-4



Time: 10-20min.



Ages: 6+