

坊 茶

B O S S a

2023 Revised
novice rules
Instructions

Players

2

Time

5-10min

Bossa 2023 edition website



<https://bananamoon-games.jp/game/bossa-yuki-en/>

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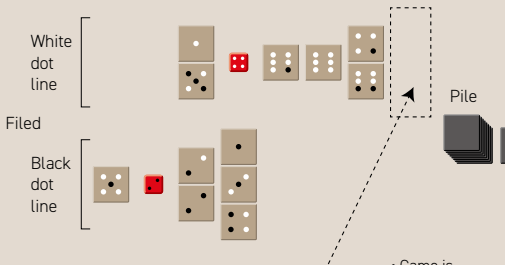
PLAYER

A

Hand



Action marker



PLAYER

B

Action marker



Hand



- Game is open hand
- Used action markers are turned face down

Novice rules overview

Following either the dice with white pips or black pips place the tile with the same colored dots alongside the dice.

Utilizing the three action cards offensively, defensively or to turn the tables, use up all the tiles in your hand before your opponent to win!

Using both the tiles in your hand and the pile, read the play, exploit the action cards, and with the luck of the draw, seize victory!

Game components

- Dot tiles x 27

	W1	W2	W3	W4	W5	W6	
B1							
B2							
B3							
B4							
B5							
B6							

Dot count	No. of tiles
W1 . B1	6 of each
W2 . B2	5 of each
W3 . B3	4 of each
W4 . B4	3 of each
W5 . B5	2 of each
W6 . B6	1 of each

- Action markers x 6

(3 types x 2)



- Dice x 2

(white pips x 1, black pips x 1)



Dot tiles and their usage

Either the black dots or white dots of the tiles are used in play. Multiple tiles may be used in one play. Non-existent color dots cannot be counted as "0".

White 1 only White 1 or Black 2 White 2 or Black 3 White 7 or Black 3 White 6 or Black 7



* Cannot be used as Black 0



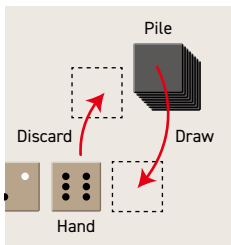
3 action cards

Each action card may be used once per game.



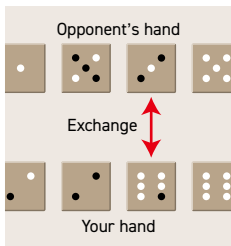
Redraw

One tile from your hand is discarded and one is drawn from the pile.



Exchange

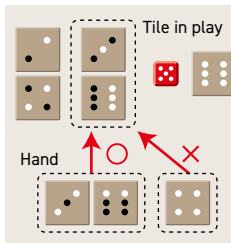
One tile from your hand may be exchanged for a tile in your opponent's hand.



Stack

A tile or the same number of tiles of the same score may be stacked on a tile or tiles already in play.

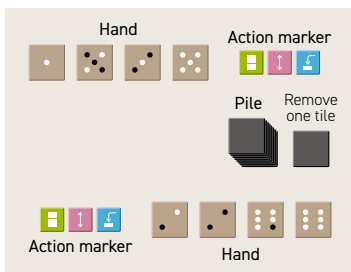
* Multiple layers may be stacked.



Preparation

0

- Shuffle the dot tiles well and place in a pile face down. **Remove one tile** and leave it face down.
- Each player takes **4 tiles** from the pile and places them **face up** in a row (open hand).
- 3 action cards are also placed face up in front of the player.



TIPS

Keeping track of the number of tiles played and also which tiles with relation to the number of dots makes for easier play.

6 each of 1 dot black and white tiles, 5 each of 2 1 each of 6.

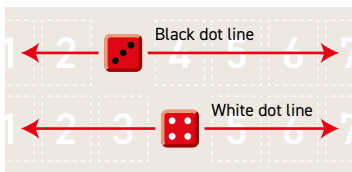
Play tiles keeping this in mind (refer to game components in this sheet). During the course of the game both players' hands are open. How many tiles you want are left? Maybe none? Knowing how many remain by the tiles already played makes for easier tactics.

Game play

1

Determine starting point and starting player

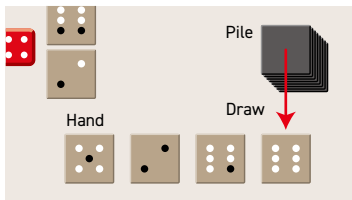
- Each player rolls one dice in the center to determine starting point. If both players roll the same number dice are rolled again.
- **The player who rolls the highest number starts.**



2

Playing your turn

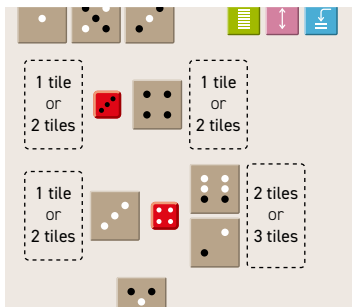
2-1 The player taking turn draws one tile from the pile.



2-2 The player then places a tile next to an ascending or descending tile (either the black or white line), or the player can use an action card.

- Only **the same number of tiles or one more tile than the number of connecting tile(s)**

the number of connecting tiles, may be placed.



- Using an action card counts as one move (when using an exchange or redraw a tile may not be placed on the field).
- Used action markers are turned face down.

3

- Players alternate turns.

Game conclusion

Game comes to a conclusion in any of the following ways.

- A:** All tiles in the player's hand are used
➔ that player **wins**.
- B:** A player cannot make a move (2-2)
➔ that player **loses**.
- C:** The pile is used up
➔ the player with the least remaining tiles **wins**.
➔ should both players have the same number of tiles the game is **drawn**.

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Dice arrangements: Pippd.com

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about **BananaMoonStudio**, Sapporo

Banana Moon Studio Sapporo is an indie board game publisher based in Hokkaido, the northern-most major island of Japan. Originally founded in 1990 as a design company and has won more than 40 awards.

Since 2019, the company has released 15 titles in collaboration with domestic and international creative partners under the theme "Designing Smile Time".

Website

Banana Moon Games (EN)



Warning:

Tiles and dice are not to be thrown at people or objects. Eye and other physical injuries can occur. Use only as instructed and for intended purpose. Please use in a safe manner.



WARNING:

CHOKING HAZARD – Small Parts

Not for children under 3 years.

